

Automatic Analysis of Population Protocols

Michael Blondin

Joint work with Javier Esparza, Stefan Jaax, Antonín Kučera, Philipp J. Meyer



UNIVERSITÉ DE
SHERBROOKE

Population protocols: distributed computing
model for massive networks of passively mobile
finite-state agents

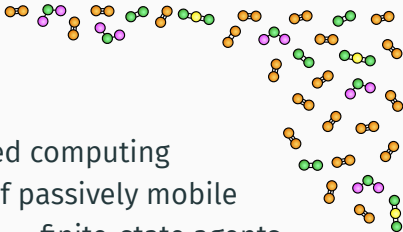
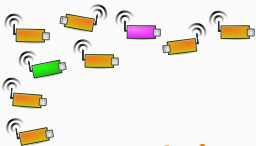
Overview



Population protocols: distributed computing
model for massive networks of passively mobile
finite-state agents

Model *e.g.* networks of passively **mobile sensors** and
chemical reaction networks

Overview



Population protocols: distributed computing
model for massive networks of passively mobile
finite-state agents

Model e.g. networks of passively **mobile sensors** and
chemical reaction networks

Protocols **compute predicates** of the form $\varphi: \mathbb{N}^d \rightarrow \{0, 1\}$
e.g. $\varphi(m, n)$ is computed by $m + n$ agents

Overview

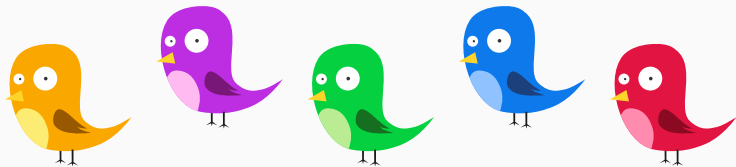


Population protocols: distributed computing
model for massive networks of passively mobile
finite-state agents

This talk: automatic verification and
expected termination time analysis

- anonymous mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by stabilizing agents to some opinion

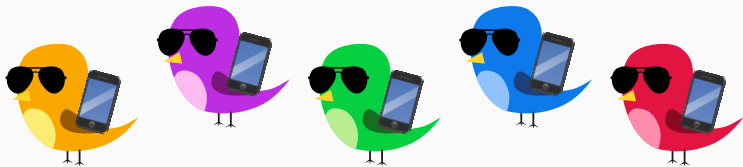
- anonymous **mobile agents** with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by stabilizing agents to some opinion



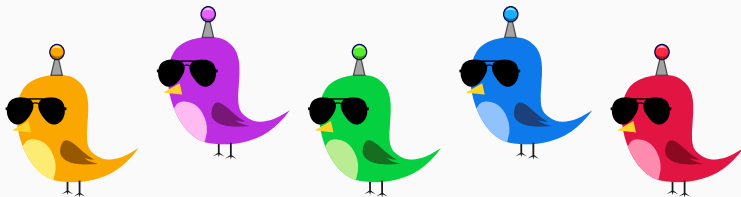
- **anonymous** mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by stabilizing agents to some opinion



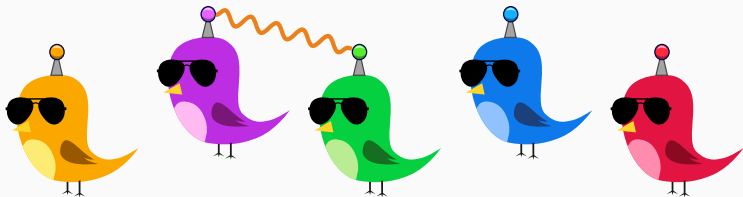
- anonymous mobile agents with very few **resources**
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by stabilizing agents to some opinion



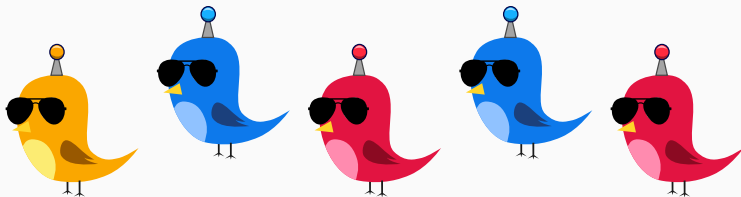
- anonymous mobile agents with **very few** resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by stabilizing agents to some opinion



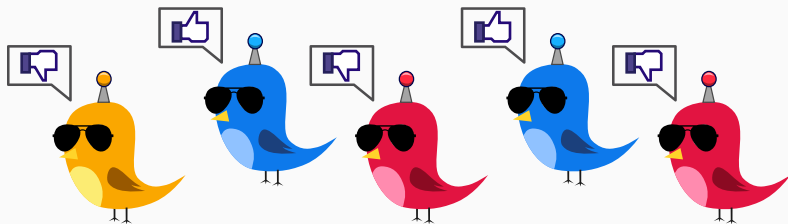
- anonymous mobile agents with very few resources
- agents change states via random **pairwise interactions**
- each agent has opinion true/false
- computes by stabilizing agents to some opinion



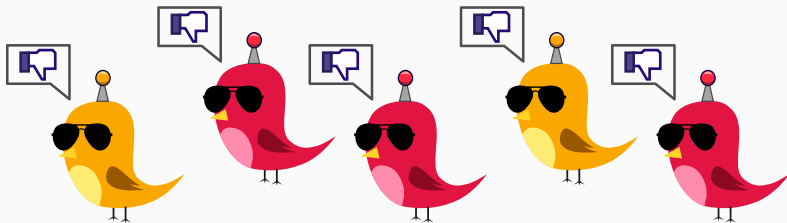
- anonymous mobile agents with very few resources
- agents change states via random **pairwise interactions**
- each agent has opinion true/false
- computes by stabilizing agents to some opinion



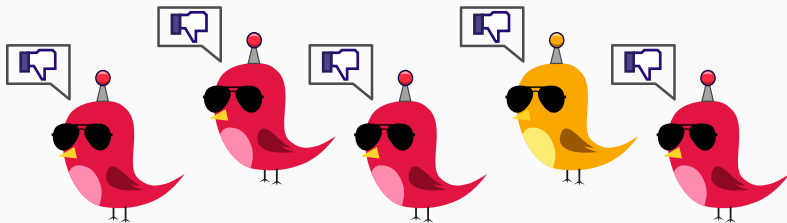
- anonymous mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has **opinion true/false**
- computes by stabilizing agents to some opinion



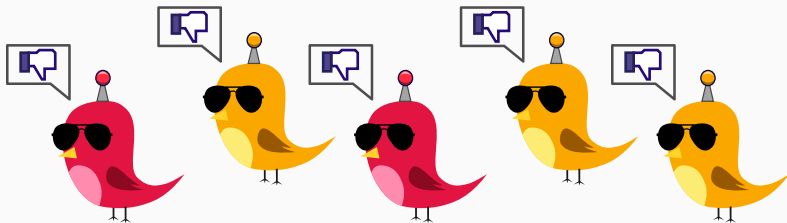
- anonymous mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by **stabilizing agents to some opinion**



- anonymous mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by **stabilizing agents to some opinion**

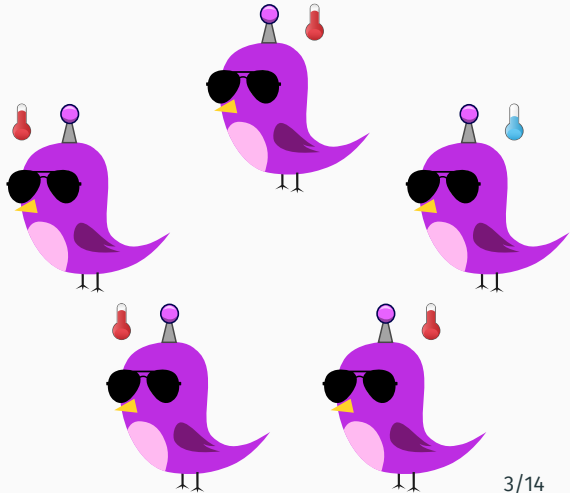


- anonymous mobile agents with very few resources
- agents change states via random pairwise interactions
- each agent has opinion true/false
- computes by **stabilizing agents to some opinion**



Example: threshold protocol

Are there at least 4 sick birds?

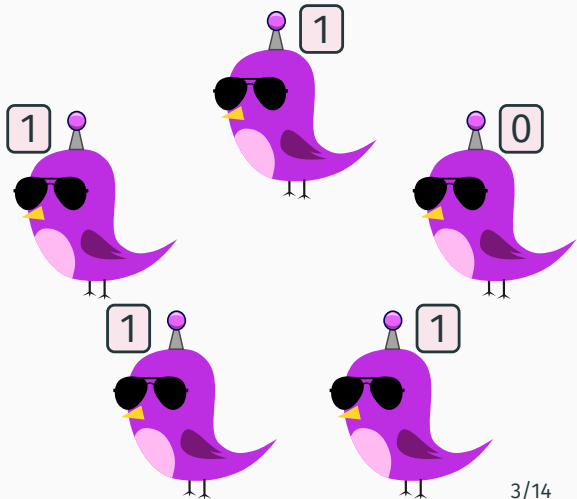


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

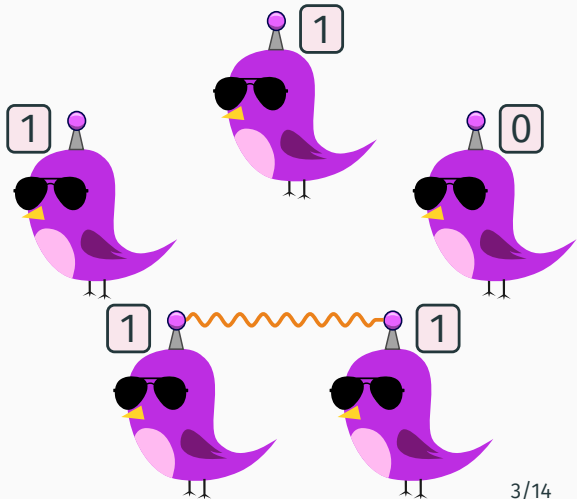


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

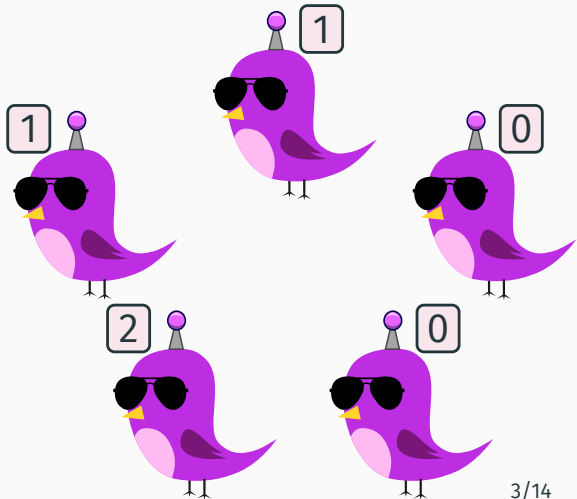


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

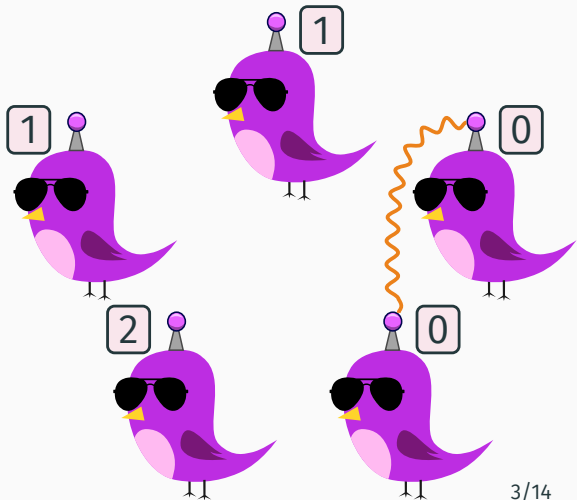


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

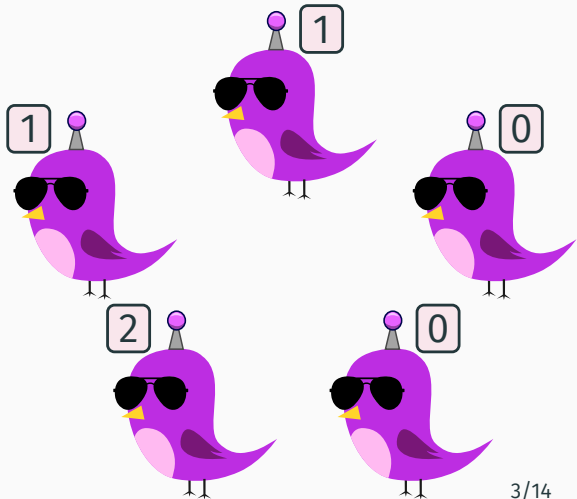


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

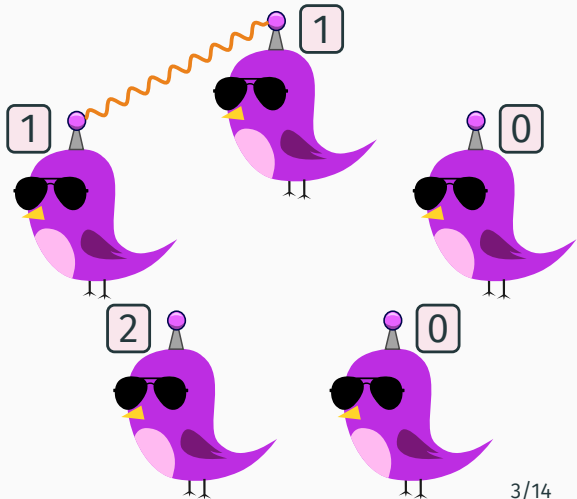


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

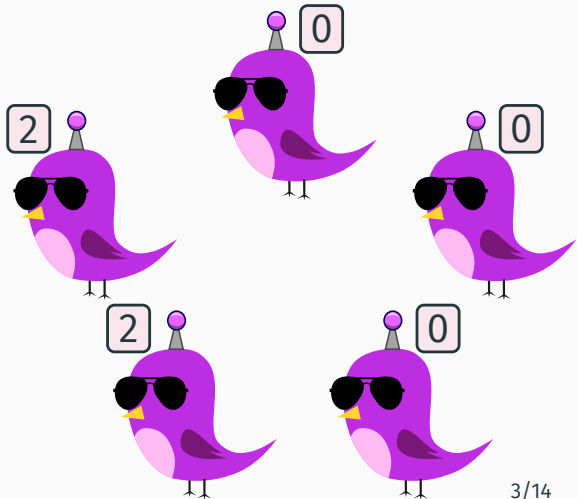


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

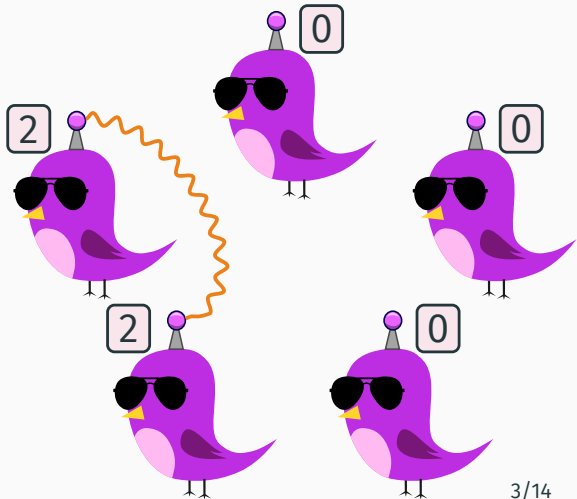


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

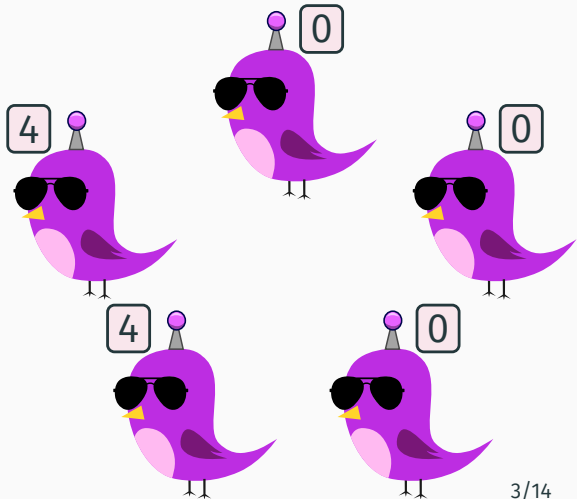


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

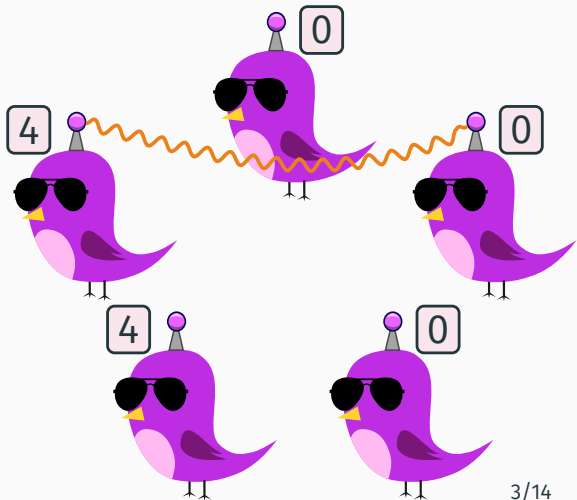


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

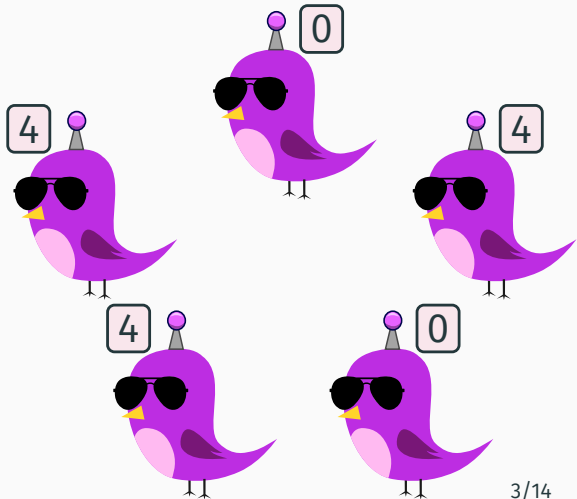


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

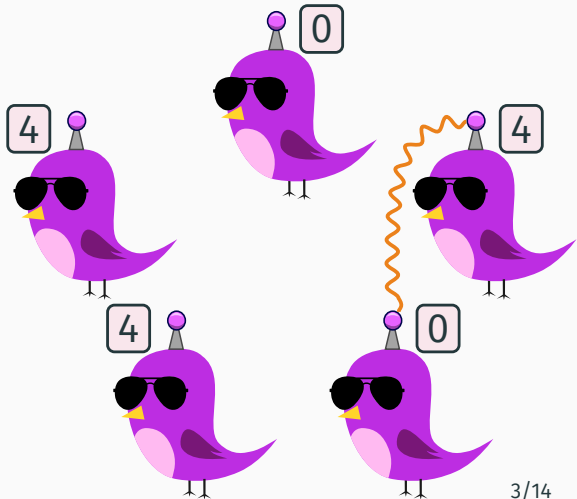


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

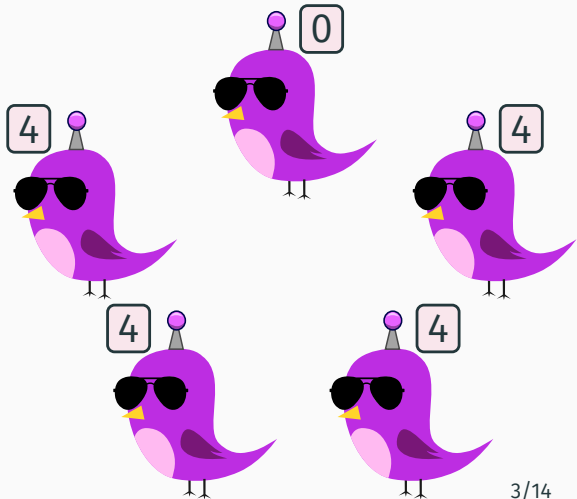


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

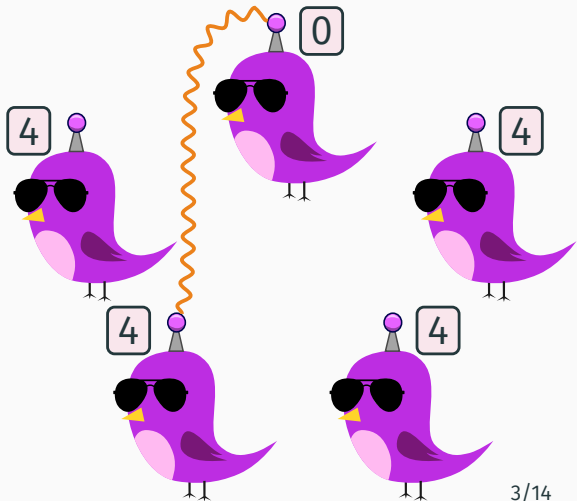


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

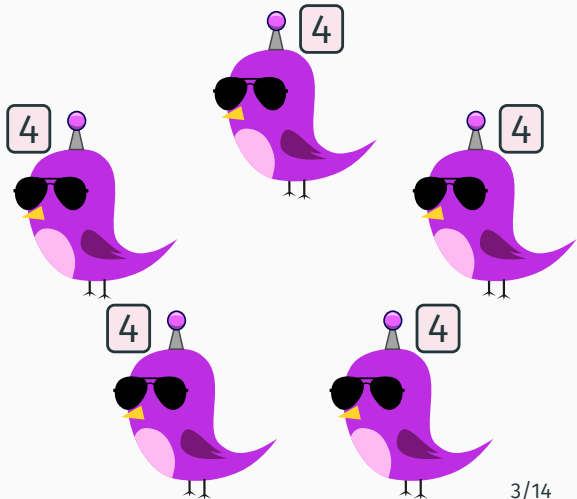


Example: threshold protocol

Are there at least 4 sick birds?

Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$

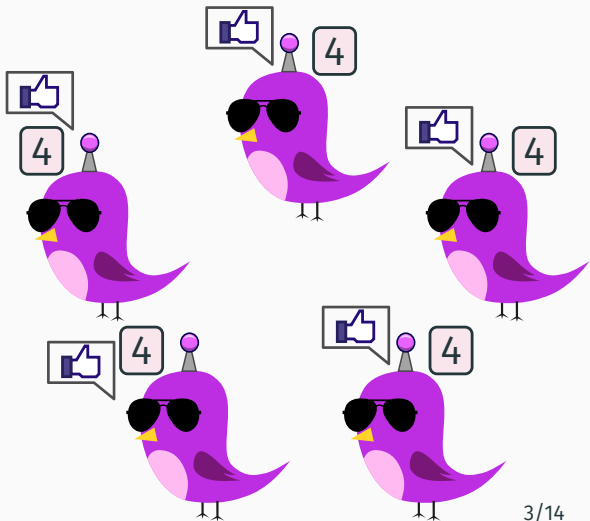


Example: threshold protocol

Are there at least 4 sick birds?

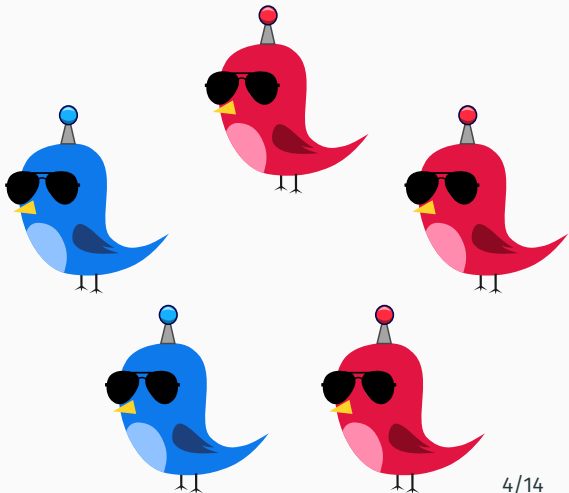
Protocol:

- Each agent in a state of $\{0, 1, 2, 3, 4\}$
- $(m, n) \mapsto (m + n, 0)$
if $m + n < 4$
- $(m, n) \mapsto (4, 4)$
if $m + n \geq 4$



Example: majority protocol

blue agents \geq # red agents?

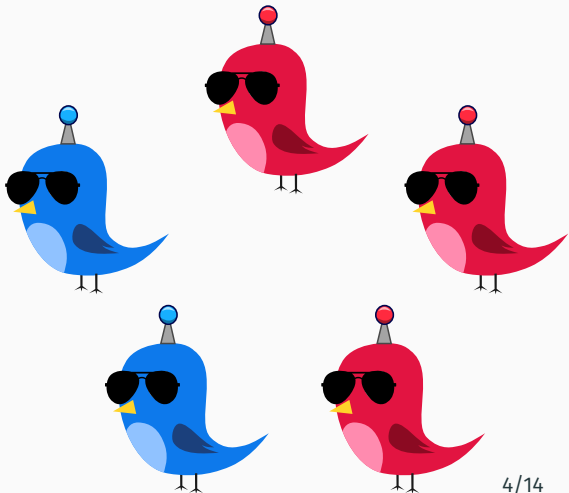


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

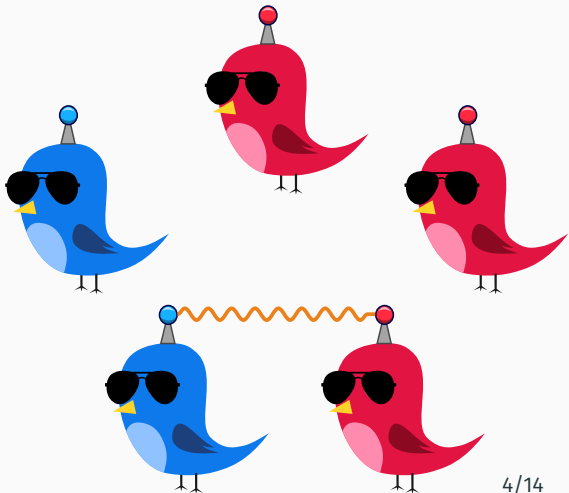


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

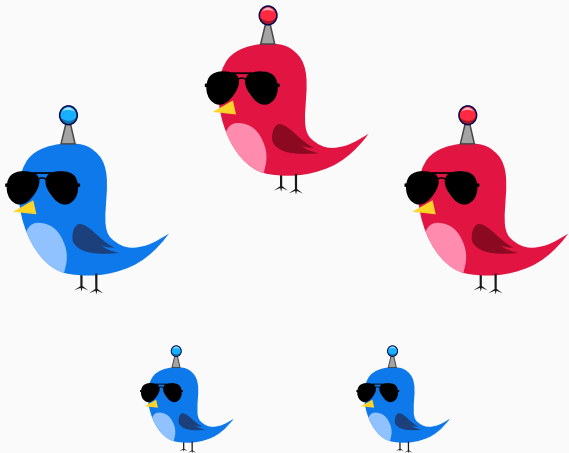


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

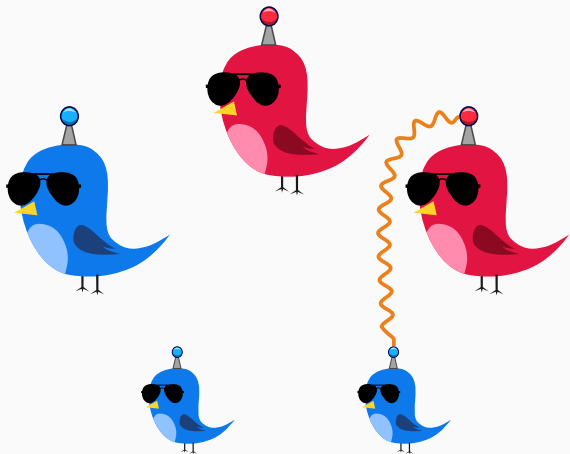


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

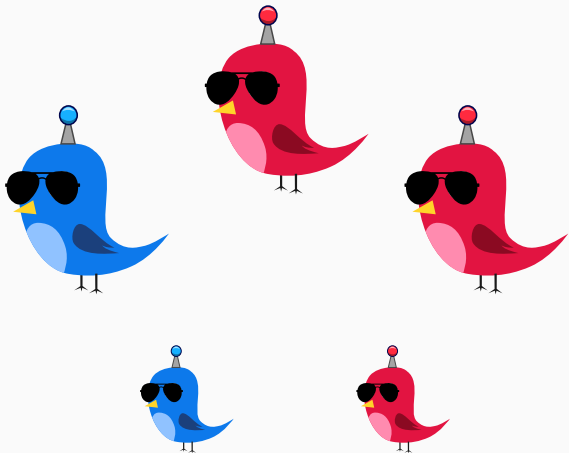


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

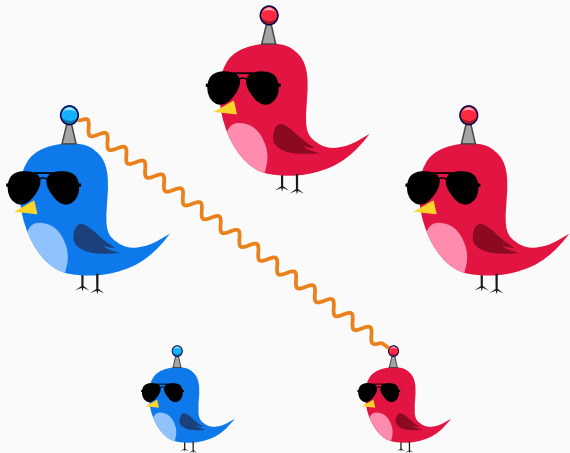


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

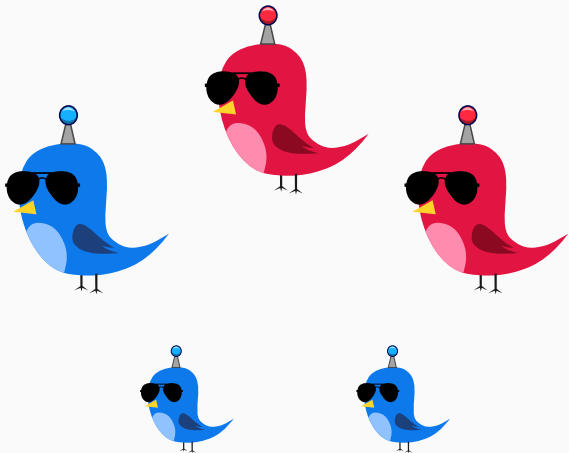


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

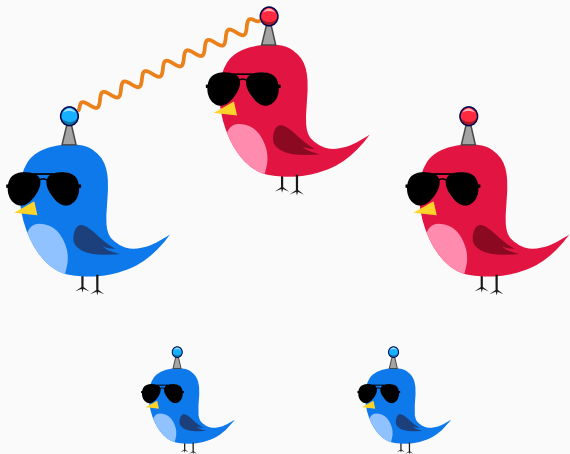


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

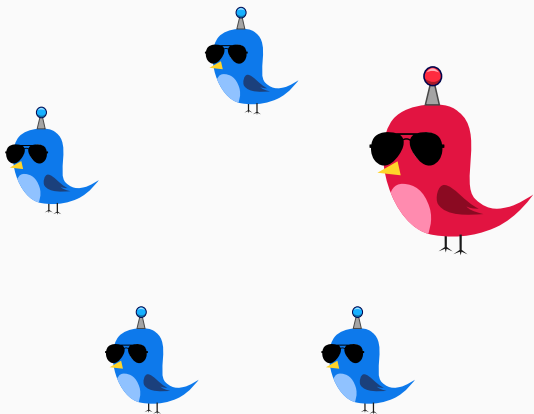


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

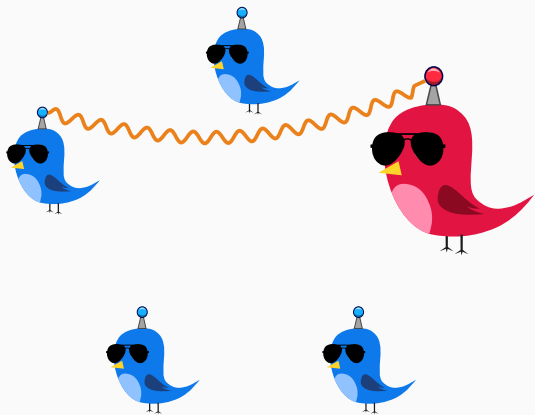


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

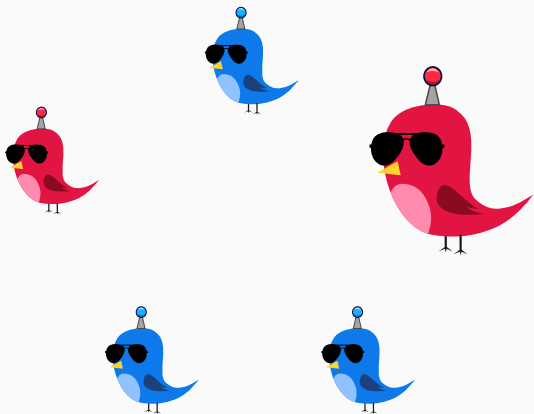


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

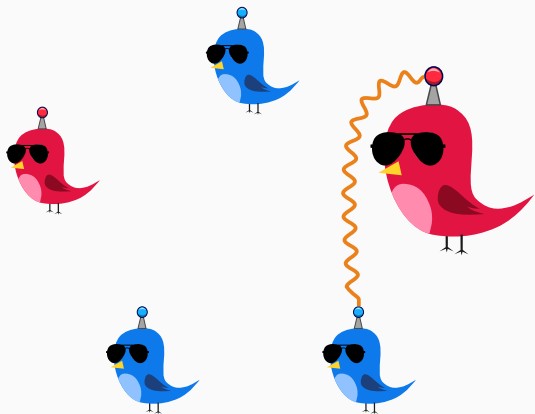


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

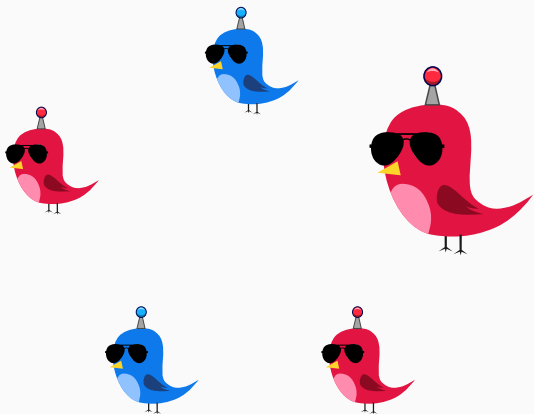


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

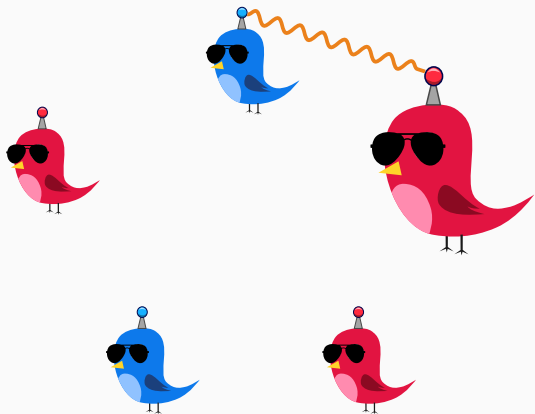


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

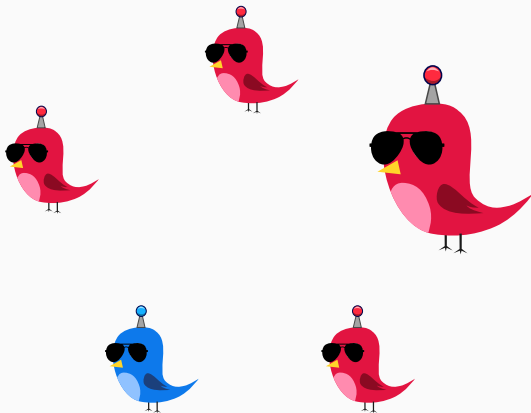


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

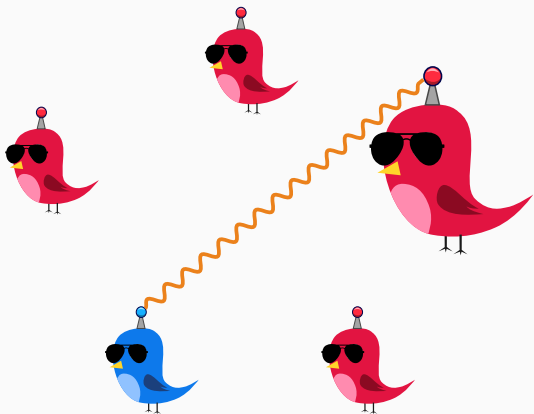


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

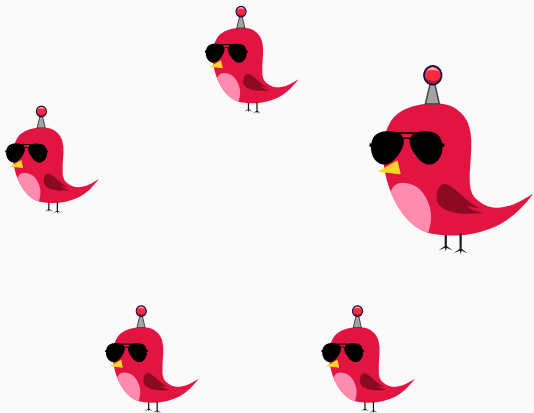


Example: majority protocol

blue agents \geq # red agents?

Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour

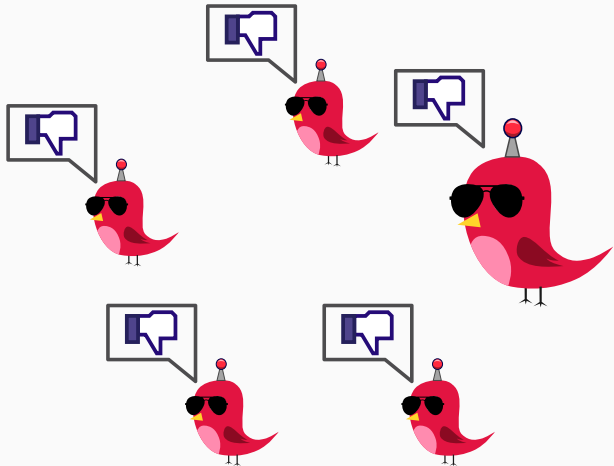


Example: majority protocol

blue agents \geq # red agents?

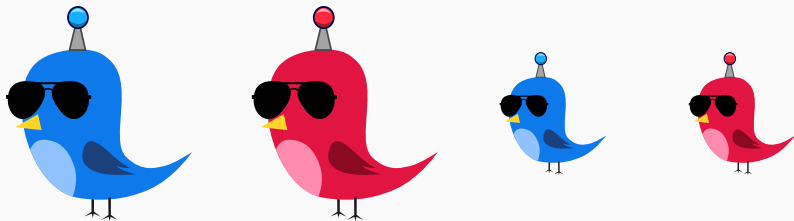
Protocol:

- Two large agents become small blue agents
- Large agents convert small agents to their colour



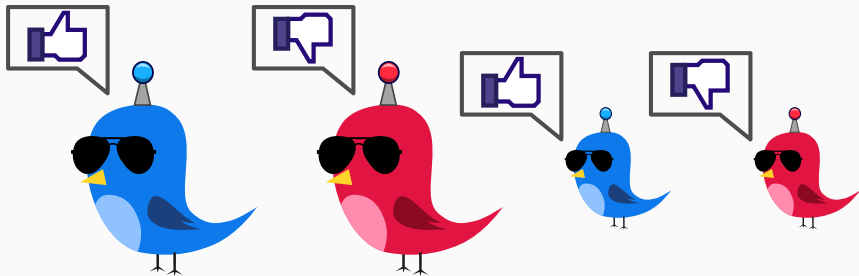
Population protocols: formal model

- *States:* finite set Q
- *Opinions:* $O: Q \rightarrow \{\text{false}, \text{true}\}$
- *Initial states:* $I \subseteq Q$
- *Transitions:* $T \subseteq Q^2 \times Q^2$



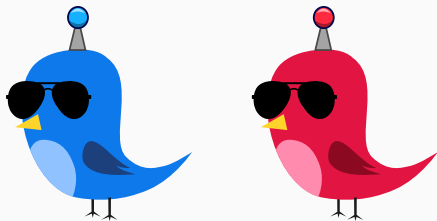
Population protocols: formal model

- *States:* finite set Q
- *Opinions:* $O: Q \rightarrow \{\text{false}, \text{true}\}$
- *Initial states:* $I \subseteq Q$
- *Transitions:* $T \subseteq Q^2 \times Q^2$



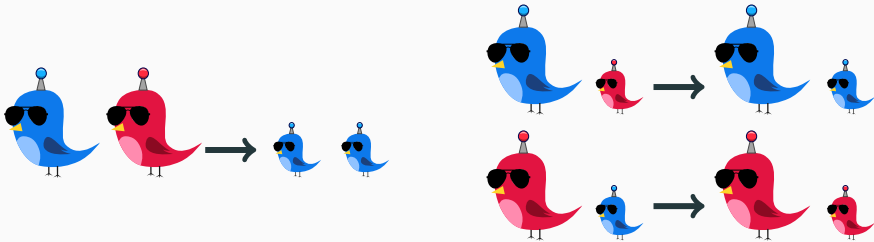
Population protocols: formal model

- *States:* finite set Q
- *Opinions:* $O: Q \rightarrow \{\text{false}, \text{true}\}$
- *Initial states:* $I \subseteq Q$
- *Transitions:* $T \subseteq Q^2 \times Q^2$

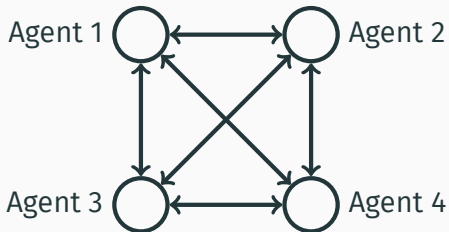


Population protocols: formal model

- *States:* finite set Q
- *Opinions:* $O: Q \rightarrow \{\text{false}, \text{true}\}$
- *Initial states:* $I \subseteq Q$
- *Transitions:* $T \subseteq Q^2 \times Q^2$

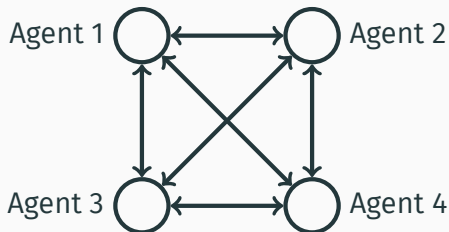


All agents can interact pairwise (complete topology)



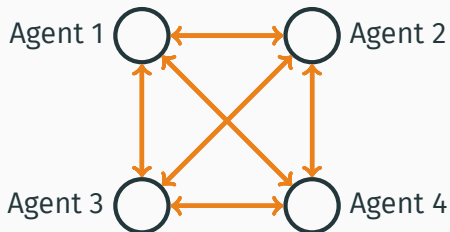
Population protocols: interactions

$$\mathbb{P}[\text{fire } p, q \mapsto p', q' \text{ in } C] = \begin{cases} \frac{2 \cdot C(p) \cdot C(q)}{n^2 - n} & \text{if } p \neq q \\ \frac{C(p) \cdot (C(p) - 1)}{n^2 - n} & \text{if } p = q \end{cases}$$



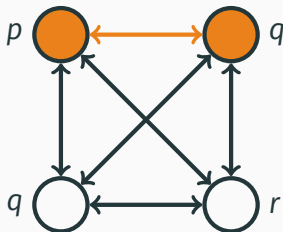
Population protocols: interactions

$$\mathbb{P}[\text{fire } p, q \mapsto p', q' \text{ in } C] = \begin{cases} \frac{2 \cdot C(p) \cdot C(q)}{n^2 - n} & \text{if } p \neq q \\ \frac{C(p) \cdot (C(p) - 1)}{n^2 - n} & \text{if } p = q \end{cases}$$



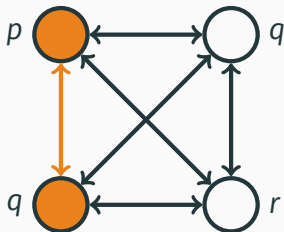
Population protocols: interactions

$$\mathbb{P}[\text{fire } p, q \mapsto p', q' \text{ in } C] = \begin{cases} \frac{2 \cdot C(p) \cdot C(q)}{n^2 - n} & \text{if } p \neq q \\ \frac{C(p) \cdot (C(p) - 1)}{n^2 - n} & \text{if } p = q \end{cases}$$



Population protocols: interactions

$$\mathbb{P}[\text{fire } p, q \mapsto p', q' \text{ in } C] = \begin{cases} \frac{2 \cdot C(p) \cdot C(q)}{n^2 - n} & \text{if } p \neq q \\ \frac{C(p) \cdot (C(p) - 1)}{n^2 - n} & \text{if } p = q \end{cases}$$

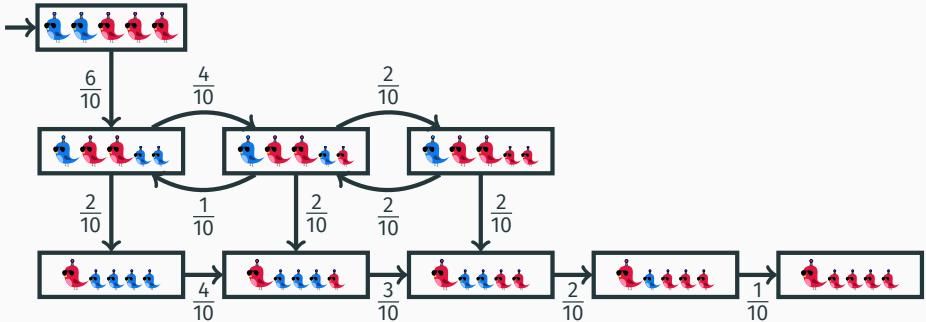


Population protocols: interactions

$$\mathbb{P}[\text{fire } p, q \mapsto p', q' \text{ in } C] = \begin{cases} \frac{2 \cdot C(p) \cdot C(q)}{n^2 - n} & \text{if } p \neq q \\ \frac{C(p) \cdot (C(p) - 1)}{n^2 - n} & \text{if } p = q \end{cases}$$

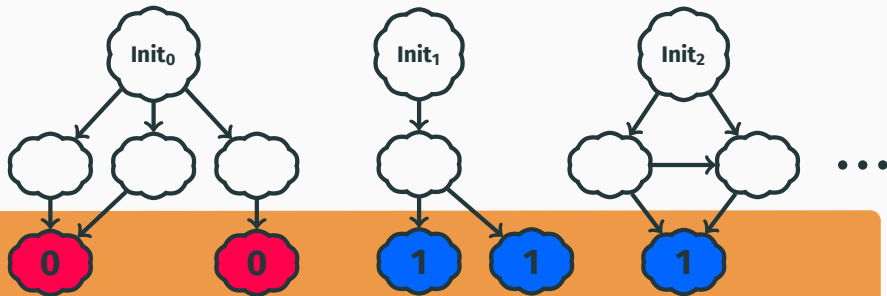
$$\mathbb{P}[C \rightarrow C'] = \sum_{t \text{ s.t. } C \xrightarrow{t} C'} \mathbb{P}[\text{fire } t \text{ in } C]$$

Underlying Markov chain:



Population protocols: computations

A protocol computes a predicate $f: \mathbb{N}^l \rightarrow \{0, 1\}$
if runs reach **common stable consensus**
with probability 1



A protocol computes a predicate $f: \mathbb{N}^l \rightarrow \{0, 1\}$
if runs reach **common stable consensus**
with probability 1

Expressive power

Angluin, Aspnes, Eisenstat PODC'06

Population protocols compute precisely predicates definable in Presburger arithmetic, *i.e.* $\text{FO}(\mathbb{N}, +, <)$

Protocols can become complex, even for $B \geq R$:

Fast and Exact Majority in Population Protocols

Dan Alistarh
Microsoft Research

Rati Gelashvili^{*}
MIT

Milan Vojnović
Microsoft Research

```
1  $weight(x) = \begin{cases} |x| & \text{if } x \in \text{StrongStates or } x \in \text{WeakStates}; \\ 1 & \text{if } x \in \text{IntermediateStates}. \end{cases}$ 
2  $sgn(x) = \begin{cases} 1 & \text{if } x \in \{+0, 1_d, \dots, 1_1, 3, 5, \dots, m\}; \\ -1 & \text{otherwise.} \end{cases}$ 
3  $value(x) = sgn(x) \cdot weight(x)$ 
4 /* Functions for rounding state interactions */
5  $\phi(x) = -1_1$  if  $x = -1$ ;  $1_1$  if  $x = 1$ ;  $x$ , otherwise
6  $R_\downarrow(k) = \phi(k)$  if  $k$  odd integer,  $k - 1$  if  $k$  even)
7  $R_\uparrow(k) = \phi(k)$  if  $k$  odd integer,  $k + 1$  if  $k$  even)
8  $Shift\text{-to-Zero}(x) = \begin{cases} -1_{j+1} & \text{if } x = -1_j \text{ for some index } j < d \\ 1_{j+1} & \text{if } x = 1_j \text{ for some index } j < d \\ x & \text{otherwise.} \end{cases}$ 
9  $Sign\text{-to-Zero}(x) = \begin{cases} +0 & \text{if } sgn(x) > 0 \\ -0 & \text{otherwise.} \end{cases}$ 
10 procedure update( $x, y$ )
11   if ( $weight(x) > 0$  and  $weight(y) > 1$ ) or ( $weight(y) > 0$  and  $weight(x) > 1$ ) then
12      $x' \leftarrow R_\downarrow\left(\frac{value(x)+value(y)}{2}\right)$  and  $y' \leftarrow R_\uparrow\left(\frac{value(x)+value(y)}{2}\right)$ 
13   else if  $weight(x) \cdot weight(y) = 0$  and  $value(x) + value(y) > 0$  then
14     if  $weight(x) \neq 0$  then  $x' \leftarrow Shift\text{-to-Zero}(x)$  and  $y' \leftarrow Sign\text{-to-Zero}(x)$ 
15     else  $y' \leftarrow Shift\text{-to-Zero}(y)$  and  $x' \leftarrow Sign\text{-to-Zero}(y)$ 
16   else if ( $x \in \{-1_d, +1_d\}$  and  $weight(y) = 1$  and  $sgn(x) \neq sgn(y)$ ) or
17     ( $y \in \{-1_d, +1_d\}$  and  $weight(x) = 1$  and  $sgn(y) \neq sgn(x)$ ) then
18      $x' \leftarrow -0$  and  $y' \leftarrow +0$ 
19   else
20      $x' \leftarrow Shift\text{-to-Zero}(x)$  and  $y' \leftarrow Shift\text{-to-Zero}(y)$ 
```

Protocols can become complex, even for $B \geq R$:

Fast and Exact Majority in Population Protocols

Dan Alistarh
Microsoft Research

Rati Gelashvili^{*}
MIT

Milan Vojnović
Microsoft Research

```
1  $weight(x) = \begin{cases} |x| & \text{if } x \in StrongStates \text{ or } x \in WeakStates; \\ 1 & \text{if } x \in IntermediateStates. \end{cases}$ 
2  $sgn(x) = \begin{cases} 1 & \text{if } x \in \{+0, 1_d, \dots, 1_1, 3, 5, \dots, m\}; \\ -1 & \text{otherwise.} \end{cases}$ 
3  $value(x) = sgn(x) \cdot weight(x)$ 
4 /* Functions for rounding state interactions */
5  $\phi(x) = -1_1$  if  $x = -1$ ;  $1_1$  if  $x = 1$ ;  $x$ , otherwise
6  $R_\downarrow(k) = \phi(k)$  if  $k$  odd integer,  $k - 1$  if  $k$  even)
7  $R_\uparrow(k) = \phi(k)$  if  $k$  odd integer,  $k + 1$  if  $k$  even)
8  $Shift\text{-}to\text{-}Zero(x) = \begin{cases} -1_{j+1} & \text{if } x = -1_j \text{ for some index } j < d \\ 1_{j+1} & \text{if } x = 1_j \text{ for some index } j < d \\ x & \text{otherwise.} \end{cases}$ 
9  $Sign\text{-}to\text{-}Zero(x) = \begin{cases} +0 & \text{if } sgn(x) > 0 \\ -0 & \text{otherwise.} \end{cases}$ 
10 procedure update( $x, y$ )
11   if ( $weight(x) > 0$  and  $weight(y) > 1$ ) or ( $weight(y) > 0$  and  $weight(x) > 1$ ) then
12      $x' \leftarrow R_\downarrow\left(\frac{value(x)+value(y)}{2}\right)$  and  $y' \leftarrow R_\uparrow\left(\frac{value(x)+value(y)}{2}\right)$ 
13   else if  $weight(x) \cdot weight(y) = 0$  and  $value(x) + value(y) > 0$  then
14     if  $weight(x) \neq 0$  then  $x' \leftarrow Shift\text{-}to\text{-}Zero(x)$  and  $y' \leftarrow Sign\text{-}to\text{-}Zero(x)$ 
15     else  $y' \leftarrow Shift\text{-}to\text{-}Zero(y)$  and  $x' \leftarrow Sign\text{-}to\text{-}Zero(y)$ 
16   else if ( $x \in \{-1_d, +1_d\}$  and  $weight(y) = 1$  and  $sgn(x) \neq sgn(y)$ ) or
17     ( $y \in \{-1_d, +1_d\}$  and  $weight(x) = 1$  and  $sgn(y) \neq sgn(x)$ ) then
18      $x' \leftarrow -0$  and  $y' \leftarrow +0$ 
19   else
20      $x' \leftarrow Shift\text{-}to\text{-}Zero(x)$  and  $y' \leftarrow Shift\text{-}to\text{-}Zero(y)$ 
```

How to verify
correctness
automatically?

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is in a BSCC \wedge
opinion(D) $\neq \varphi(C)$

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is in a BSCC \wedge
opinion(D) $\neq \varphi(C)$

Theorem

Esparza et al. CONCUR'15

Verification is decidable

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is in a BSCC \wedge
opinion(D) $\neq \varphi(C)$

As difficult as verification

*TOWER-hard (Czerwinski et al. STOC'19,
Esparza et al. CONCUR'15)*

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is in a BSCC \wedge
opinion(D) $\neq \varphi(C)$

*Relaxed with Presburger-definable
overapproximation!*

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is in a BSCC \wedge
opinion(D) $\neq \varphi(C)$

Difficult to express

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is terminal \wedge
opinion(D) $\neq \varphi(C)$

BSCCs are of size 1
for most protocols!

Testing whether a protocol computes φ
amounts to testing:

$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is terminal \wedge
opinion(D) $\neq \varphi(C)$

Testable with an SMT solver

Testing whether a protocol computes φ
amounts to testing:

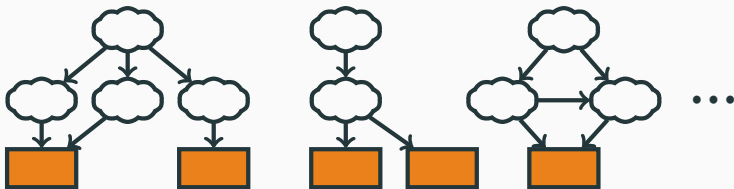
$$\neg \exists C, D: C \xrightarrow{*} D \wedge$$

C is initial \wedge
D is terminal \wedge
opinion(D) $\neq \varphi(C)$

*But how to know whether
all BSCCs are of size 1?*

Silent protocols

Protocol is *silent* if fair executions reach terminal configurations

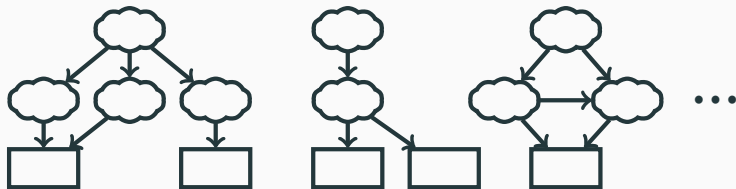


BSCCs of size 1

Silent protocols

Protocol is *silent* if fair executions reach terminal configurations

- Testing silentness is **as hard as verification** of correctness
- But most protocols satisfy a **common design**

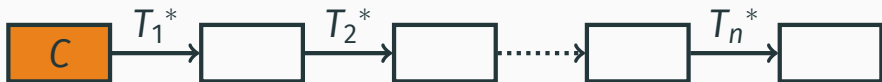


BSCCs of size 1

Silent protocols: layered termination

Partition $T = T_1 \cup T_2 \cup \dots \cup T_n$ s.t. for every i

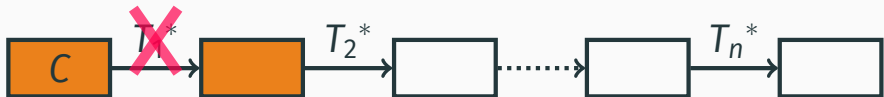
- all executions restricted to T_i terminate
- if $T_1 \cup \dots \cup T_{i-1}$ disabled in C and $C \xrightarrow{T_i^*} D$, then $T_1 \cup \dots \cup T_{i-1}$ also disabled in D



Silent protocols: layered termination

Partition $T = T_1 \cup T_2 \cup \dots \cup T_n$ s.t. for every i

- all executions restricted to T_i terminate
- if $T_1 \cup \dots \cup T_{i-1}$ disabled in C and $C \xrightarrow{T_i^*} D$, then $T_1 \cup \dots \cup T_{i-1}$ also disabled in D



Silent protocols: layered termination

Partition $T = T_1 \cup T_2 \cup \dots \cup T_n$ s.t. for every i

- all executions restricted to T_i terminate
- if $T_1 \cup \dots \cup T_{i-1}$ disabled in C and $C \xrightarrow{T_i^*} D$, then $T_1 \cup \dots \cup T_{i-1}$ also disabled in D



Silent protocols: layered termination

Partition $T = T_1 \cup T_2 \cup \dots \cup T_n$ s.t. for every i

- all executions restricted to T_i terminate
- if $T_1 \cup \dots \cup T_{i-1}$ disabled in C and $C \xrightarrow{T_i^*} D$, then $T_1 \cup \dots \cup T_{i-1}$ also disabled in D



Silent protocols: layered termination

Partition $T = T_1 \cup T_2 \cup \dots \cup T_n$ s.t. for every i

- all executions restricted to T_i terminate
- if $T_1 \cup \dots \cup T_{i-1}$ disabled in C and $C \xrightarrow{T_i^*} D$, then $T_1 \cup \dots \cup T_{i-1}$ also disabled in D



Silent protocols: layered termination

T_1

B R \rightarrow **b b**

B r \rightarrow **B b**

R b \rightarrow **R r**

b r \rightarrow **b b**

Silent protocols: layered termination

 T_1

B R \rightarrow **b b**

B r \rightarrow **B b**

R b \rightarrow **R r**

b r \rightarrow **b b**

Bad partition: not all executions over T_1 terminate

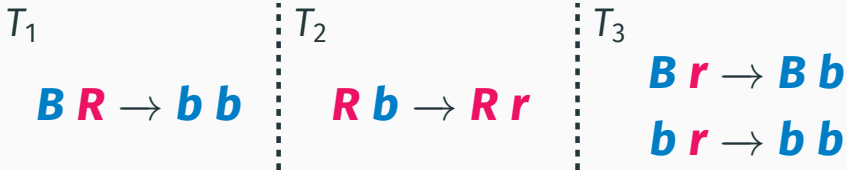
Silent protocols: layered termination

 T_1 $B R \rightarrow b b$ $B r \rightarrow B b$ $R b \rightarrow R r$ $b r \rightarrow b b$

Bad partition: not all executions over T_1 terminate

$$\{B, B, R, R\} \rightarrow \{B, b, b, R\} \rightarrow \{B, b, r, R\} \rightarrow$$
$$\{B, b, b, R\} \rightarrow \{B, b, r, R\} \rightarrow \dots$$

Silent protocols: layered termination



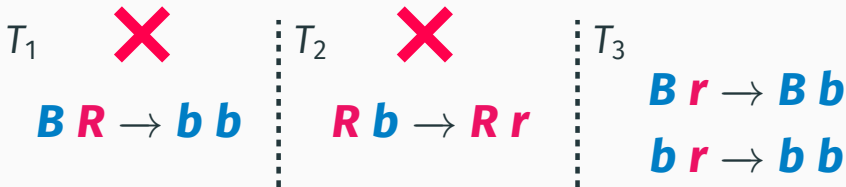
Silent protocols: layered termination



#**B** ≥ #**R**:

$$\{B^*, R^*\} \xrightarrow{*} \{B^*, b^*\}$$

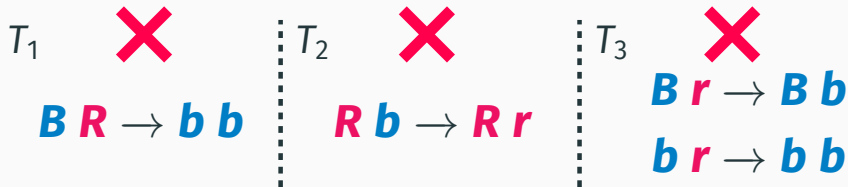
Silent protocols: layered termination



#**B** \geq #**R**:

$$\{\mathbf{B}^*, \mathbf{R}^*\} \xrightarrow{*} \{\mathbf{B}^*, \mathbf{b}^*\}$$

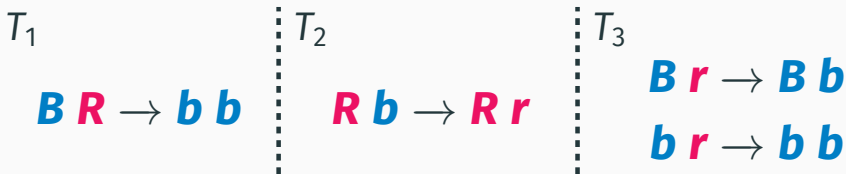
Silent protocols: layered termination



#**B** ≥ #**R**:

$$\{B^*, R^*\} \xrightarrow{*} \{B^*, b^*\} \xrightarrow{*} \{B^*, b^*\}$$

Silent protocols: layered termination



$\#B \geq \#R$:



$\#R > \#B$:



Silent protocols: layered termination



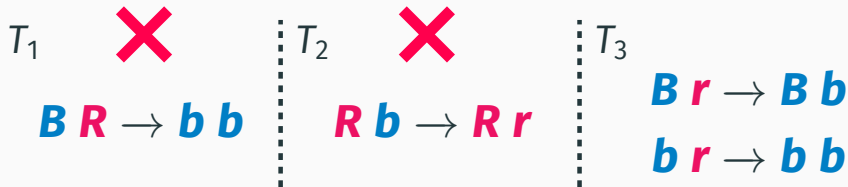
$\#B \geq \#R$:

$$\{\mathbf{B}^*, \mathbf{R}^*\} \xrightarrow{*} \{\mathbf{B}^*, \mathbf{b}^*\} \xrightarrow{*} \{\mathbf{B}^*, \mathbf{b}^*\}$$

$\#R > \#B$:

$$\{\mathbf{R}^+, \mathbf{B}^*\} \xrightarrow{*} \{\mathbf{R}^+, \mathbf{b}^*\}$$

Silent protocols: layered termination



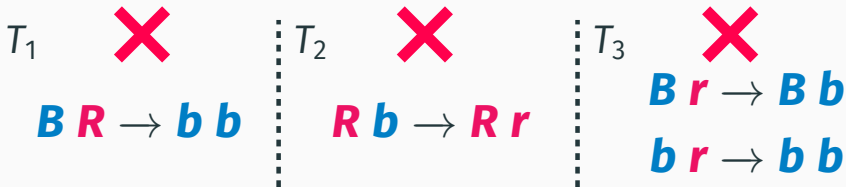
$\#B \geq \#R$:

$$\{\mathbf{B}^*, \mathbf{R}^*\} \xrightarrow{*} \{\mathbf{B}^*, \mathbf{b}^*\} \xrightarrow{*} \{\mathbf{B}^*, \mathbf{b}^*\}$$

$\#R > \#B$:

$$\{\mathbf{R}^+, \mathbf{B}^*\} \xrightarrow{*} \{\mathbf{R}^+, \mathbf{b}^*\} \xrightarrow{*} \{\mathbf{R}^+, \mathbf{r}^*\}$$

Silent protocols: layered termination



#B ≥ #R:

$$\{B^*, R^*\} \xrightarrow{*} \{B^*, b^*\} \xrightarrow{*} \{B^*, b^*\}$$

#R > #B:

$$\{R^+, B^*\} \xrightarrow{*} \{R^+, b^*\} \xrightarrow{*} \{R^+, r^*\}$$

Silent protocols: layered termination

Theorem

Deciding whether a protocol is strongly silent \in NP

Proof sketch

Guess partition $T = T_1 \cup T_2 \cup \dots \cup T_n$ and test whether it is correct by verifying

- Petri net structural termination
- Additional simple structural properties

Peregrine:  **Haskell** + Microsoft Z3 + JavaScript

`peregrine.model.in.tum.de`

- Design of protocols
- Manual and automatic simulation
- Statistics of properties such as termination time
- Automatic verification of correctness
- More to come!

Protocol	Predicate	# states	# trans.	Time (secs.)
Majority [a]	$x \geq y$	4	4	0.1
Broadcast [b]	$x_1 \vee \dots \vee x_n$	2	1	0.1
Lin. ineq. [c]	$\sum a_i x_i \geq 9$	75	2148	2376
Modulo [c]	$\sum a_i x_i = 0 \pmod{70}$	72	2555	3177
Threshold [d]	$x \geq 50$	51	1275	182
Threshold [b]	$x \geq 325$	326	649	3471
Threshold [e]	$x \geq 10^7$	37	155	19

[a] Draief *et al.* 2012[c] Angluin *et al.* 2006

[e] Offtermatt 2017

[b] Clément *et al.* 2011[d] Chatzigiannakis *et al.* 2010

For example, if population size = 1000:

PRISM takes 1 hour to verify a single configuration

Protocol	Predicate	# states	# trans.	Time (secs.)
Majority [a]	$x \geq y$	4	4	0.1
Broadcast [b]	$x_1 \vee \dots \vee x_n$	2	1	0.1
Lin. ineq. [c]	$\sum a_i x_i \geq 9$	75	2148	2376
Modulo [c]	$\sum a_i x_i = 0 \pmod{70}$	72	2555	3177
Threshold [d]	$x \geq 50$	51	1275	182
Threshold [b]	$x \geq 325$	326	649	3471
Threshold [e]	$x \geq 10^7$	37	155	19

[a] Draief *et al.* 2012

[c] Angluin *et al.* 2006

[e] Offtermatt 2017

[b] Clément *et al.* 2011

[d] Chatzigiannakis *et al.* 2010

Demonstration

Expected termination time

B, R \mapsto **b, b**

B, r \mapsto **B, b**

R, b \mapsto **R, r**

b, r \mapsto **b, b**

*Correctly computes predicate $\#B \geq \#R$
...but how fast?*

Expected termination time

B, R \mapsto **b, b**

B, r \mapsto **B, b**

R, b \mapsto **R, r**

b, r \mapsto **b, b**

Correctly computes predicate $\#B \geq \#R$
...but how fast?

- **Natural to look for fast protocols**
- **Bounds on expected termination time useful since generally not possible to know whether a protocol has stabilized**

Expected termination time

B, R \mapsto **b, b**

B, r \mapsto **B, b**

R, b \mapsto **R, r**

b, r \mapsto **b, b**

Correctly computes predicate $\#B \geq \#R$
...but how fast?

Theorem

Angluin et al. PODC'04

Every Presburger-definable predicate is computable by a protocol with expected termination time $\in \mathcal{O}(n^2 \log n)$

Expected termination time

B, R \mapsto **b, b**

B, r \mapsto **B, b**

R, b \mapsto **R, r**

b, r \mapsto **b, b**

*Simulations show that it is slow when **R** has slight majority:*

	Steps	Initial configuration
■	100000	{B: 7, R: 8}
■	7	{B: 3, R: 12}
■	27	{B: 4, R: 11}
■	100000	{B: 7, R: 8}
■	3	{B: 13, R: 2}

Expected termination time

B, R \mapsto **T, t** $X, y \mapsto X, x$ for $x, y \in \{\mathbf{b}, \mathbf{r}, \mathbf{t}\}$

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

$O(\mathbf{B}) = O(\mathbf{b}) = O(\mathbf{T}) = O(\mathbf{t}) = 1$

$O(\mathbf{R}) = O(\mathbf{r}) = 0$

Alternative protocol

Expected termination time

B, R \mapsto **T, t** $X, y \mapsto X, x$ for $x, y \in \{\mathbf{b}, \mathbf{r}, \mathbf{t}\}$

B, T \mapsto **B, b**

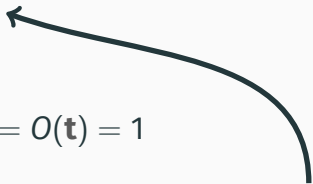
R, T \mapsto **R, r**

T, T \mapsto **T, t**

$O(\mathbf{B}) = O(\mathbf{b}) = O(\mathbf{T}) = O(\mathbf{t}) = 1$

$O(\mathbf{R}) = O(\mathbf{r}) = 0$

Is it faster?



Alternative protocol

Expected termination time

B, R \mapsto **T, t** $X, y \mapsto X, x$ for $x, y \in \{\mathbf{b}, \mathbf{r}, \mathbf{t}\}$

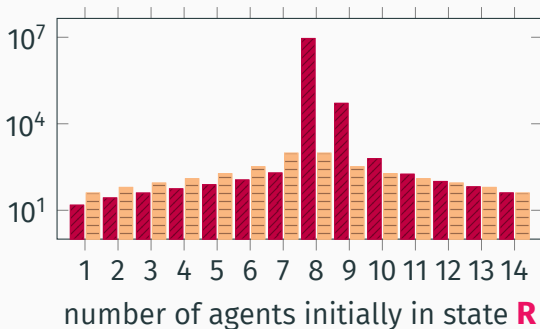
B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

Is it faster?
Yes, for size 15...

expected number
of steps to
stable consensus



Expected termination time

B, R \mapsto **T, t**

$X, y \mapsto X, x$ for $x, y \in \{\mathbf{b}, \mathbf{r}, \mathbf{t}\}$

B, T \mapsto **B, b**

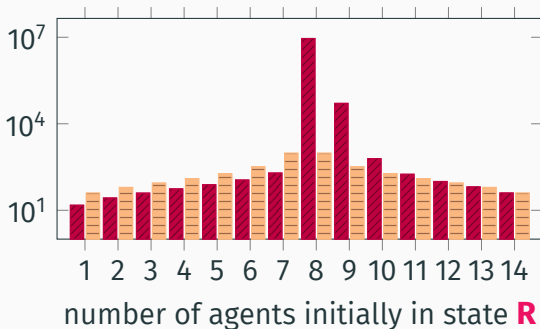
R, T \mapsto **R, r**

T, T \mapsto **T, t**

Obtained using PRISM

Clément et al. ICDCS'11, Offtermatt '17

expected number
of steps to
stable consensus



Expected termination time

B, R \mapsto **T, t**

$X, y \mapsto X, x$ for $x, y \in \{\mathbf{b}, \mathbf{r}, \mathbf{t}\}$

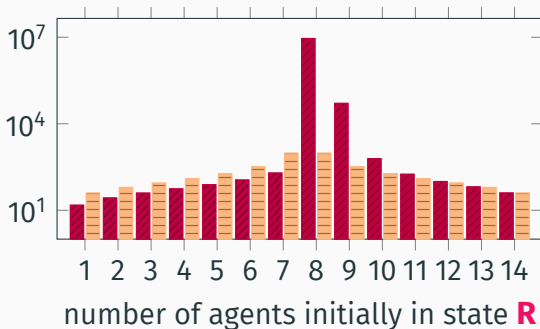
B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

*Our goal: analyze time
for all sizes*

expected number
of steps to
stable consensus



Expected termination time: a simple temporal logic

$$C \models q \iff C(q) \geq 1$$

$$C \models q! \iff C(q) = 1$$

$$C \models Out_b \iff O(q) = b \text{ for every } C \models q$$

$$C \models \neg\varphi \iff C \not\models \varphi$$

$$C \models \varphi \wedge \psi \iff C \models \varphi \wedge C \models \psi$$

$$C \models \Box\varphi \iff \mathbb{P}_C(\{\sigma \in Runs(C) : \sigma_i \models \varphi \text{ for every } i\}) = 1$$

$$C \models \Diamond\varphi \iff \mathbb{P}_C(\{\sigma \in Runs(C) : \sigma_i \models \varphi \text{ for some } i\}) = 1$$

Expected termination time: a simple temporal logic

$$C \models q \iff C(q) \geq 1$$

$$C \models q! \iff C(q) = 1$$

$$C \models Out_b \iff O(q) = b \text{ for every } C \models q$$

$$C \models \neg\varphi \iff C \not\models \varphi$$

$$C \models \varphi \wedge \psi \iff C \models \varphi \wedge C \models \psi$$

$$C \models \Box\varphi \iff \mathbb{P}_C(\{\sigma \in Runs(C) : \sigma_i \models \varphi \text{ for every } i\}) = 1$$

$$C \models \Diamond\varphi \iff \mathbb{P}_C(\{\sigma \in Runs(C) : \sigma_i \models \varphi \text{ for some } i\}) = 1$$

Expected termination time: a simple temporal logic

$$C \models q \iff C(q) \geq 1$$

$$C \models q! \iff C(q) = 1$$

$$C \models Out_b \iff O(q) = b \text{ for every } C \models q$$

$$C \models \neg\varphi \iff C \not\models \varphi$$

$$C \models \varphi \wedge \psi \iff C \models \varphi \wedge C \models \psi$$

$$C \models \Box\varphi \iff \mathbb{P}_C(\{\sigma \in Runs(C) : \sigma_i \models \varphi \text{ for every } i\}) = 1$$

$$C \models \Diamond\varphi \iff \mathbb{P}_C(\{\sigma \in Runs(C) : \sigma_i \models \varphi \text{ for some } i\}) = 1$$

Expected termination time: formal definition

Random variable $Steps_\varphi$:

assigns to each run σ the smallest k s.t. $\sigma_k \models \varphi$, otherwise ∞

Expected termination time: formal definition

Random variable $Steps_\varphi$:

assigns to each run σ the smallest k s.t. $\sigma_k \models \varphi$, otherwise ∞

Maximal expected termination time

We are interested in $time: \mathbb{N} \rightarrow \mathbb{N}$ where

$$time(n) = \max\{\mathbb{E}_C[Steps_{\square Out_0 \vee \square Out_1}] : C \text{ is initial and } |C| = n\}$$

Expected termination time: formal definition

Random variable $Steps_\varphi$:

assigns to each run σ the smallest k s.t. $\sigma_k \models \varphi$, otherwise ∞

Maximal expected termination time

We are interested in $time: \mathbb{N} \rightarrow \mathbb{N}$ where

$$time(n) = \max\{\mathbb{E}_C[Steps_{\square Out_0 \vee \square Out_1}] : C \text{ is initial and } |C| = n\}$$

Expected termination time: formal definition

Random variable $Steps_\varphi$:

assigns to each run σ the smallest k s.t. $\sigma_k \models \varphi$, otherwise ∞

Maximal expected termination time

We are interested in $time: \mathbb{N} \rightarrow \mathbb{N}$ where

$$time(n) = \max\{\mathbb{E}_C[Steps_{\square Out_0 \vee \square Out_1}] : C \text{ is initial and } |C| = n\}$$

Expected termination time: formal definition

Random variable $Steps_\varphi$:

assigns to each run σ the smallest k s.t. $\sigma_k \models \varphi$, otherwise ∞

Maximal expected termination time

We are interested in $time: \mathbb{N} \rightarrow \mathbb{N}$ where

$$time(n) = \max\{\mathbb{E}_C[Steps_{\square Out_0 \vee \square Out_1}] : C \text{ is initial and } |C| = n\}$$

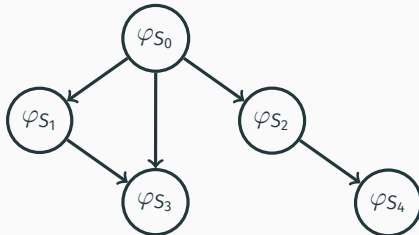
Our approach:

- Most protocols are naturally designed in stages
- Construct these stages automatically
- Derive bounds on expected termination time
from stages structure

Stage graphs

A *stage graph* is a directed acyclic graph $(\mathbb{S}, \rightarrow)$ such that

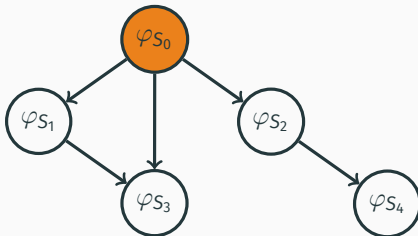
- every node $S \in \mathbb{S}$ is associated to a formula φ_S



Stage graphs

A *stage graph* is a directed acyclic graph $(\mathbb{S}, \rightarrow)$ such that

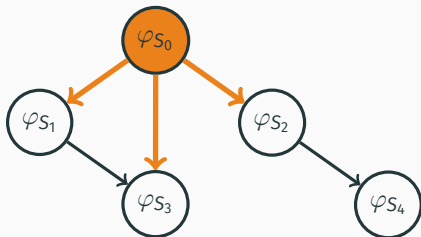
- every node $S \in \mathbb{S}$ is associated to a formula φ_S
- for every $C \in \text{Init}$, there exists $S \in \mathbb{S}$ such that $C \models \varphi_S$



Stage graphs

A *stage graph* is a directed acyclic graph $(\mathbb{S}, \rightarrow)$ such that

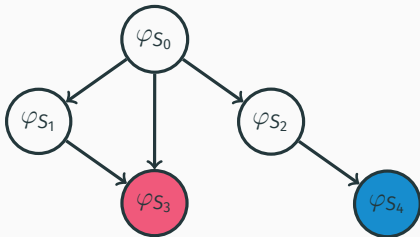
- every node $S \in \mathbb{S}$ is associated to a formula φ_S
- for every $C \in \text{Init}$, there exists $S \in \mathbb{S}$ such that $C \models \varphi_S$
- $C \models \diamond \bigvee_{S \rightarrow S'} \varphi_{S'}$ for every $S \in \mathbb{S}$ and $C \models \varphi_S$



Stage graphs

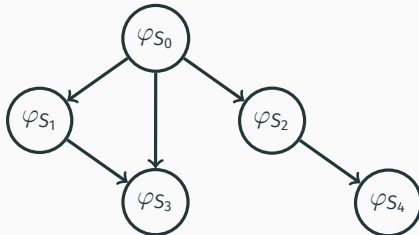
A *stage graph* is a directed acyclic graph $(\mathbb{S}, \rightarrow)$ such that

- every node $S \in \mathbb{S}$ is associated to a formula φ_S
- for every $C \in \text{Init}$, there exists $S \in \mathbb{S}$ such that $C \models \varphi_S$
- $C \models \diamond \bigvee_{S \rightarrow S'} \varphi_{S'}$ for every $S \in \mathbb{S}$ and $C \models \varphi_S$
- $C \models \varphi_S$ implies $C \models \square \text{Out}_0 \vee \square \text{Out}_1$ for every bottom $S \in \mathbb{S}$



Stage graphs

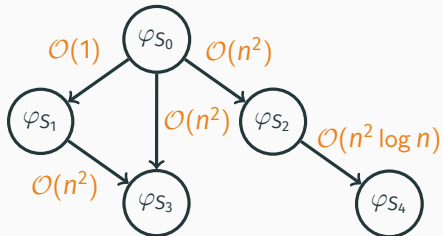
$time(n)$ is bounded by the maximal expected number of steps to move from a stage to a successor



Stage graphs

$time(n)$ is bounded by the maximal expected number of steps to move from a stage to a successor

For example, $time(n) \in \mathcal{O}(n^2 \log n)$ if:



A procedure for computing stage graphs

B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$

A procedure for computing stage graphs

B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$

$\mathcal{O}(1)$ \swarrow $\mathcal{O}(1) \downarrow$

$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \qquad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$

A procedure for computing stage graphs

B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$

$\mathcal{O}(1)$ ↙ $\mathcal{O}(1)$ ↓

$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \qquad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$

Transformation graph

B

T

R

b

t

r

A procedure for computing stage graphs

B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

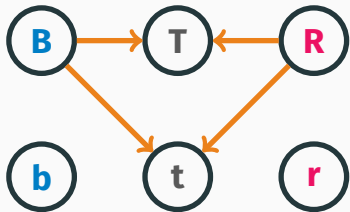
T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$

$\mathcal{O}(1)$ \swarrow $\mathcal{O}(1) \downarrow$

$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \quad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$



A procedure for computing stage graphs

B, R \mapsto **T, t**

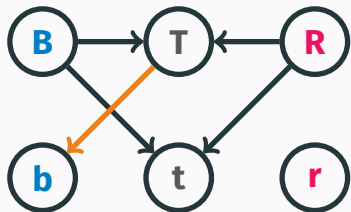
B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$
$$\begin{array}{l} \mathcal{O}(1) \swarrow \\ S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \end{array} \quad \begin{array}{l} \mathcal{O}(1) \downarrow \\ S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right) \end{array}$$



A procedure for computing stage graphs

B, R \mapsto **T, t**

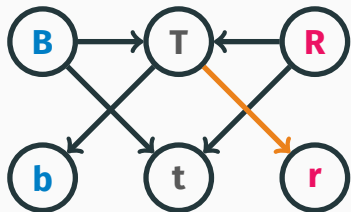
B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$
$$\begin{array}{c} \mathcal{O}(1) \curvearrowright \\ \mathcal{O}(1) \downarrow \end{array}$$
$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \qquad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$



A procedure for computing stage graphs

B, R \mapsto **T, t**

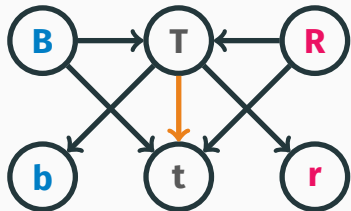
B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$
$$\begin{array}{c} \mathcal{O}(1) \curvearrowright \\ \mathcal{O}(1) \downarrow \end{array}$$
$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \qquad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$



A procedure for computing stage graphs

B, R \mapsto **T, t**

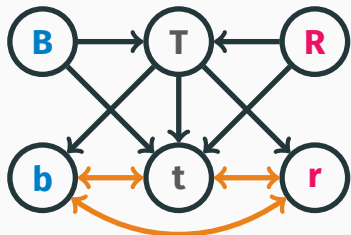
B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$
$$\begin{array}{c} \mathcal{O}(1) \curvearrowright \\ \mathcal{O}(1) \downarrow \end{array}$$
$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \qquad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$



A procedure for computing stage graphs

B, R	\mapsto	T, t
B, T	\mapsto	B, b
R, T	\mapsto	R, r
T, T	\mapsto	T, t

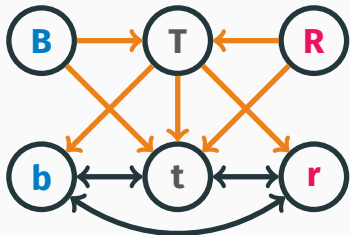
$X, y \mapsto X, x$

$$S_0: (\mathbf{B} \vee \mathbf{R}) \wedge \bigwedge_{q \notin \{\mathbf{B}, \mathbf{R}\}} \neg q$$

$\mathcal{O}(1)$ ↙ $\mathcal{O}(1)$ ↓

$$S_1: \square \left(\mathbf{B} \wedge \bigwedge_{q \neq \mathbf{B}} \neg q \right) \qquad S_2: \square \left(\mathbf{R} \wedge \bigwedge_{q \neq \mathbf{R}} \neg q \right)$$

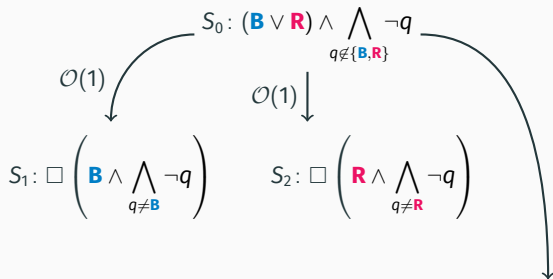
Will become permanently disabled almost surely



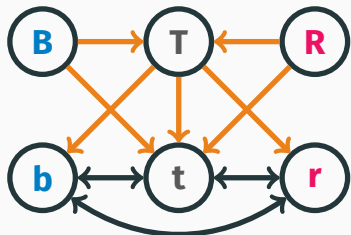
A procedure for computing stage graphs

B, R	\mapsto	T, t
B, T	\mapsto	B, b
R, T	\mapsto	R, r
T, T	\mapsto	T, t

$X, y \mapsto X, x$



$$S_3: \square \left[(\neg \mathbf{B} \vee \neg \mathbf{R}) \wedge (\neg \mathbf{B} \vee \neg \mathbf{T}) \wedge (\neg \mathbf{R} \vee \neg \mathbf{T}) \wedge (\neg \mathbf{T} \vee \mathbf{T}!) \right] \wedge ((\mathbf{B} \wedge \mathbf{b}) \vee (\mathbf{R} \wedge \mathbf{r}) \vee (\mathbf{T} \wedge \mathbf{t}))$$



A procedure for computing stage graphs

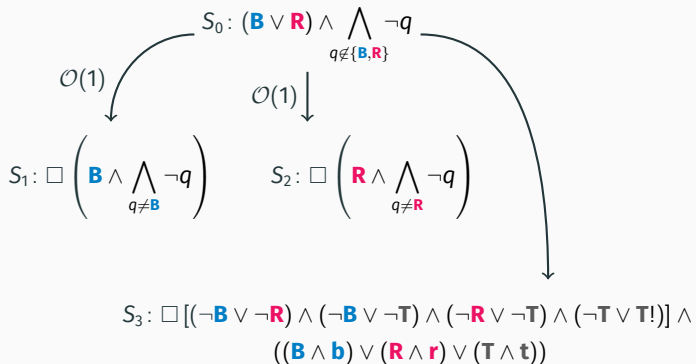
B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**



A procedure for computing stage graphs

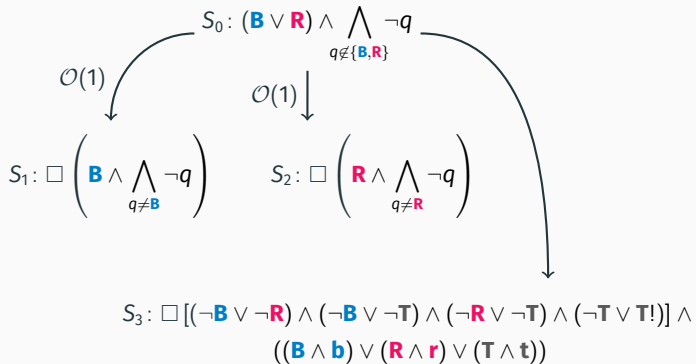
B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**



Will become permanently disabled almost surely



A procedure for computing stage graphs

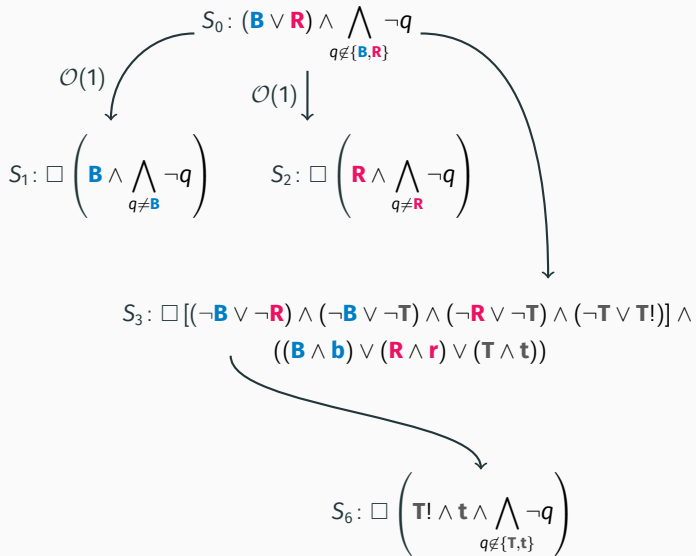
B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**



A procedure for computing stage graphs

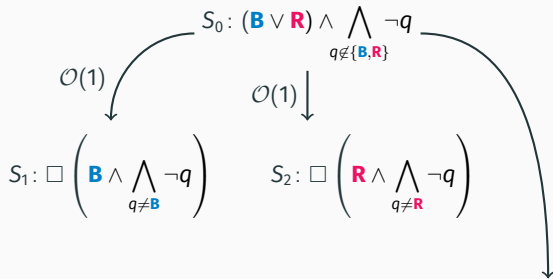
B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**



$$S_3: \square [(\neg \mathbf{B} \vee \neg \mathbf{R}) \wedge (\neg \mathbf{B} \vee \neg \mathbf{T}) \wedge (\neg \mathbf{R} \vee \neg \mathbf{T}) \wedge (\neg \mathbf{T} \vee \mathbf{T}!) \wedge ((\mathbf{B} \wedge \mathbf{b}) \vee (\mathbf{R} \wedge \mathbf{r}) \vee (\mathbf{T} \wedge \mathbf{t}))]$$

$$\begin{aligned} \mathbb{E}_C[\text{Steps}_{\neg \mathbf{b} \wedge \neg \mathbf{r}}] &\leq \sum_{i=1}^{C(\mathbf{b})+C(\mathbf{r})} \frac{n^2}{2 \cdot C(\mathbf{T}) \cdot i} \\ &\leq \sum_{i=1}^n \frac{n^2}{i} \\ &\leq \alpha \cdot n^2 \cdot \log n \end{aligned}$$

$$S_6: \square \left(\mathbf{T}! \wedge \mathbf{t} \wedge \bigwedge_{q \in \{\mathbf{T}, \mathbf{t}\}} \neg q \right)$$

A procedure for computing stage graphs

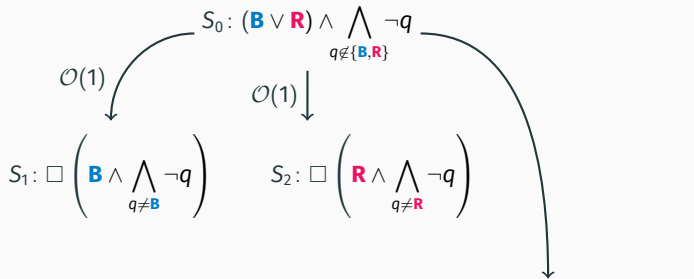
B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

X, y \mapsto **X, x**



$$\begin{aligned}
 \mathbb{E}_C[\text{Steps}_{\neg \mathbf{b} \wedge \neg \mathbf{r}}] &\leq \sum_{i=1}^{C(\mathbf{b})+C(\mathbf{r})} \frac{n^2}{2 \cdot C(\mathbf{T}) \cdot i} \\
 &\leq \sum_{i=1}^n \frac{n^2}{i} \\
 &\leq \alpha \cdot n^2 \cdot \log n
 \end{aligned}$$

$O(n^2 \log n)$

$$S_6: \square \left(\mathbf{T}! \wedge \mathbf{t} \wedge \bigwedge_{q \notin \{\mathbf{T}, \mathbf{t}\}} \neg q \right)$$

A procedure for computing stage graphs

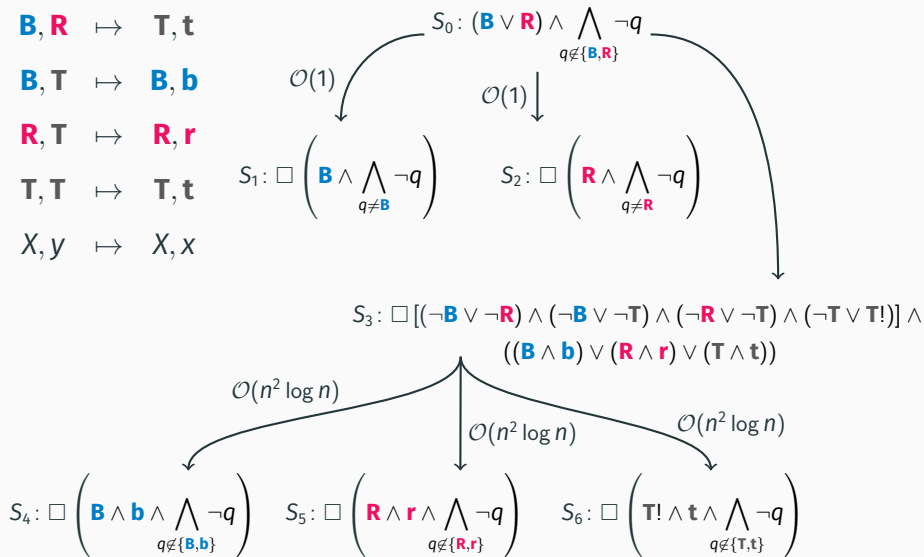
B, R \mapsto **T, t**

B, T \mapsto **B, b**

R, T \mapsto **R, r**

T, T \mapsto **T, t**

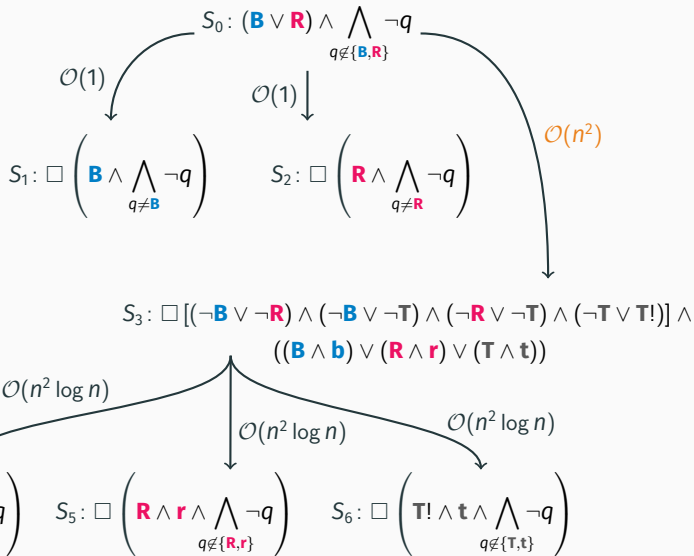
X, y \mapsto **X, x**



A procedure for computing stage graphs

B, R	\mapsto	T, t
B, T	\mapsto	B, b
R, T	\mapsto	R, r
T, T	\mapsto	T, t

$X, y \mapsto X, x$



A procedure for computing stage graphs


- Φ : propositional formula describing current configurations
- π : set of permanently present/absent states
- \mathcal{T} : set of permanently disabled transitions

Successors computed by enriching π through trap/siphon-like analysis and \mathcal{T} and Φ from transformation graph

A procedure for computing stage graphs

Φ : propositional formula describing current configurations
 π : set of permanently present/absent states
 \mathcal{T} : set of permanently disabled transitions

Successors computed by enriching
 π through trap/siphon-like analysis and
 \mathcal{T} and Φ from transformation graph

- Prototype implemented in  python™ + Microsoft Z3
- Can report: $\mathcal{O}(1)$, $\mathcal{O}(n^2)$, $\mathcal{O}(n^2 \log n)$, $\mathcal{O}(n^3)$, $\mathcal{O}(\text{poly}(n))$ or $\mathcal{O}(\exp(n))$
- Tested on various protocols from the literature

Protocol			Stages	Bound	Time
φ / params.	Q	T			
$x_1 \vee \dots \vee x_n [b]$	2	1	5	$n^2 \log n$	0.1
$x \geq y [a]$	6	10	23	$n^2 \log n$	0.9
$x \geq y [c]$	4	3	9	$n^2 \log n$	0.2
$x \geq y [c]$	4	4	11	$\exp(n)$	0.3
Threshold [a]: $x \geq c$					
$c = 5$	6	21	26	n^3	0.8
$c = 15$	16	136	66	n^3	12.1
$c = 25$	26	351	106	n^3	58.0
$c = 35$	36	666	146	n^3	222.3
$c = 45$	46	1081	186	n^3	495.3
$c = 55$	56	1596	—	—	T/O
Logarithmic threshold: $x \geq c$					
$c = 7$	6	14	34	n^3	1.9
$c = 31$	10	34	130	n^3	6.1
$c = 127$	14	62	514	n^3	39.4
$c = 1023$	20	119	4098	n^3	395.7
$c = 4095$	24	167	—	—	T/O

[a] Angluin et al. 2006

[b] Clément et al. 2011

[c] Draief et al. 2012

[d] Alistarh et al. 2015

Protocol			Stages	Bound	Time
φ / params.	Q	T			
Threshold [b]: $x \geq c$					
$c = 5$	6	9	54	n^3	2.5
$c = 7$	8	13	198	n^3	11.3
$c = 10$	11	19	1542	n^3	83.9
$c = 13$	14	25	12294	n^3	816.4
$c = 15$	16	29	—	—	T/O
Average-and-conquer [d]: $x \geq y$ (param. m, d)					
$m = 3, d = 1$	6	21	41	$n^2 \log n$	2.0
$m = 3, d = 2$	8	36	1948	$n^2 \log n$	98.7
$m = 5, d = 1$	8	36	1870	n^3	80.1
$m = 5, d = 2$	10	55	—	—	T/O
Remainder [a]: $\sum_{1 \leq i < m} i \cdot x_i \equiv 0 \pmod{c}$					
$c = 5$	7	25	225	$n^2 \log n$	12.5
$c = 7$	9	42	1351	$n^2 \log n$	88.9
$c = 9$	11	63	7035	$n^2 \log n$	544.0
$c = 10$	12	75	—	—	T/O
Linear inequalities [a]					
$-x_1 + x_2 < 0$	12	57	21	n^3	3.0
$-x_1 + x_2 < 1$	20	155	131	n^3	30.3
$-x_1 + x_2 < 2$	28	301	—	—	T/O

Population protocols analyzable automatically:

- Formal verification of correctness
- Bounds on expected termination time
- Tool support

Conclusion: future work

- Combining verification and expected termination time analysis?
- Asymptotic *lower* bounds on expected termination time?
- Interesting class of protocols with decidable quantitative model checking?

Thank you!

Merci!